

TREKONDEROGA Cosplay Costume Contest Rules and Guidelines

1.All entrants must have valid TREKONDEROGA general admission ticket.

- 2. Registration will take place in person on Saturday. Registration will remain open until 60 minutes before contest begins. Registration will be dealt in a "first come, first serve" basis. All entries MUST include:
- A. Entrant(s) Full Name(s) and Email Address **If you are registering as a group, you may register your group name as well, but you will need to include each member's name on the registration.**
- B. Character(s)/Costume(s) Name(s)

You are encouraged to wear your costume throughout the day on Saturday so everyone, including judges, can see you!

- 3. Costumes that have won any major awards at any past MAJOR area may NOT be entered into the TREKONDEROGA Costume Contest.
- 4. Groups may be allowed to enter the contest but will be judged as if the entire group were as 1 person entering.
- 5. All contestants not participating in the youth category must be at least 14 years of age to enter. Contestants under the age of 14 must be accompanied by their pa
- 6. Pictures and video will be taken during the "Performance" portion of the Judging process of the participants. These pictures/video are the property of TREKONDEOGA for the purposes of advertising and promotion of future events and contests.
- 7. Although we are a TREK-related convention, this is an open genre costume contest. Genres include, but are not limited to: Sci-Fi, Anime, Comics, Novels, Steam Punk, TV, and Film. And of course Star Trek!!
- 8. All costumes must abide by the rules of the convention dress code and weapons policy. If a policy violation is discovered by any of the staff or judges panel, that entry will be disqualified.
- 9. No glitter, confetti, pyrotechnics, live flame or smoke generators of any kind are allowed in the contest area. No projectiles.
- 10. No electrical power connections will be provided. If your costume requires power, it must be part of your costume.
- 11. Purchased costumes are permitted but should mainly contain "found" pieces, "modified" or in other words, altered from its original design or purpose; although this may effect the total craftsmanship score of the participant, it is not meant to discourage participants from entering the contest. Costumes that are considered as "kits" are allowed so long as kit was assembled by the participant. All participants should be prepared to briefly explain the process through which their costume was created, altered, or modified. Costume(s) should be 70% "self-made".
- **Costumes do not have to be worn by its creator. Costume creators may have a "model" for their costume but the costume creator MUST be present.
- 12. All entries are strongly encouraged to bring reference material for their costume(s). While we will not turn away entries that do not bring reference material, it is very helpful! Not all judges know all characters and creatures, so it's in everyone's best interest to bring a color photo (or several) if at all possible. If costume is an original design, then reference images of inspiration or in cases of characters from novels, a printed description from the literary work will be most helpful.
- 13. Each contestant may present or wear one and only one costume, or in cases of group entries, each member may wear one costume per person or may wear one costume together (i.e. large costumes that require several people inside to move it.)
- 14. Performance portion of the Contest:
- A. Your costume must allow you the freedom of movement so that you can go up and down steps. Should assistance be needed, you may have up to two assistants help you but they will not be provided by the TREKONDEROGA staff. Should a costume be deemed as "excessively large" some accommodations can be made so that the contestant no longer in required to go up or down steps.
- B. You must remain in the main "Ballroom"/Stage area for the entirety of the contest. You will have designated areas for waiting pre and post judging during the Performance phase of the contest. Please listen to the directions given by the TREKONDEROGA staff/volunteers and be respectful to your fellow contestants. If you have special needs, please let the judges' panel be aware.
- C. Each participant will have 1 2 minutes of time to perform on stage. This is your time to shine. So make the best of it.
- D. In cases of groups, for each additional person, you are granted an additional 30 seconds, not to exceed 2 minutes. For example, 2 participants will be granted 1 minutes, 4 persons are granted 2 minutes and so forth.
- E. At the time of registration, each contestant/group will be asked to write an "introduction" for their performance. This is not mandatory but highly suggested. Contestants/groups are allowed to bring pre-made introductions which will be attached to their entry form.
- F. TREKONDEROGA cannot accept lighting effect requests. IE: We cannot turn the lights off prior to your performance.
- 15. NO Nudity, Simulated Nudity, or Revealing costumes. NUDITY is NOT a costume.